

Recall the Poisson equation,

$$\nabla^2 \phi = \rho$$

Now let L be any linear operator on ϕ ,

$$L_h \phi_h = \rho_h \quad (2) \quad \text{on mesh of size } h.$$

$$\text{Solution } \phi_h = L_h^{-1} \rho_h$$

Let $\tilde{\phi}_h$ denote some approximate solution of (2) on a grid of mesh size h and ϕ_h denote the exact solution of (2).

Then let the correction to the solution be,

$$v_h = \phi_h - \tilde{\phi}_h,$$

and the residual (defect) be,

$$d_h = L_h \tilde{\phi}_h - \rho_h$$

$$\boxed{\nabla^2 \phi - \phi^2 = \rho} \\ \text{non-linear PDE}$$

$$\text{Then } d_h = L_h \tilde{\phi}_h - L_h \phi_h$$

$$d_h = L_h (\tilde{\phi}_h - \phi_h)$$

since L_h is linear

$$\boxed{L_h v_h = -d_h \quad (3)}$$

For the Laplace equation $\nabla^2 \phi = 0$ $\rho_h = 0$

so $d_h = L_h \tilde{\phi}_h$ in this case.

Equation (3) remains unchanged.

Previously (in relaxation methods) we simplified the operator L_h in order to approximate the solution. Iterative methods do this by using Jacobi or Gauss-Seidel (G-S) to iterate

$$\hat{L}_h \hat{v}_h = -d_h$$

eg. $\hat{v}_i = -\frac{1}{1-\omega} \left(\sum_{j=1}^{n-1} L_{ij} \hat{v}_j + d_i \right)$

number of mesh points

$$\text{eg. } \hat{v}_i = -\frac{\omega}{L_{ii}} \left(\sum_{\substack{j=0 \\ i \neq j}}^{n-1} L_{ij} \hat{v}_j + d_i \right)$$

depends on the order of the points, typically chess board pattern is used.

$$L_n = \begin{pmatrix} \text{---} \\ \text{---} \\ \text{---} \end{pmatrix}$$

Then the next approximation is

$$\hat{\Phi}_n^{\text{new}} = \hat{\Phi}_n + \hat{v}_n$$

Now we do something a bit different!
Instead we approximate the operator by coarsening the grid.

$$\boxed{L_H v_H = -d_H}$$

where H is a coarser mesh than h , typically we use $H = 2h$

Since L_H is of smaller dimension it will be much easier to solve. (Recall SOR scales as N^3 , where N is the number of mesh points in one dimension.)

↳ so the above can be solved 8 times faster using SOR.

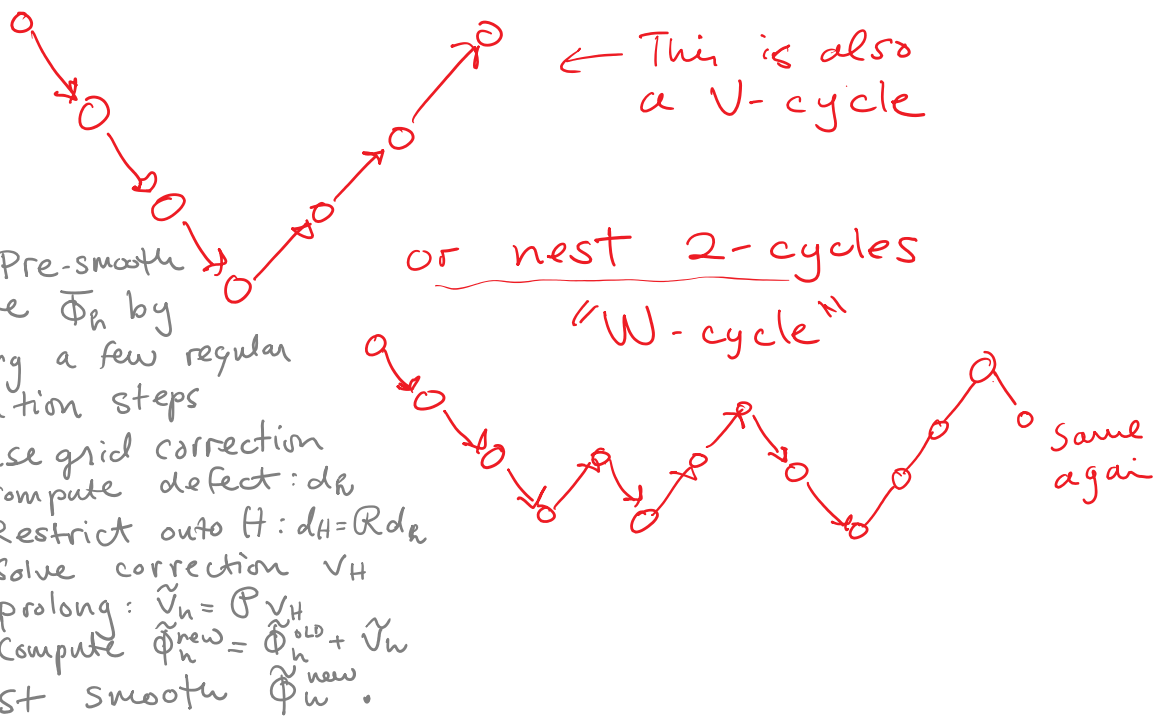
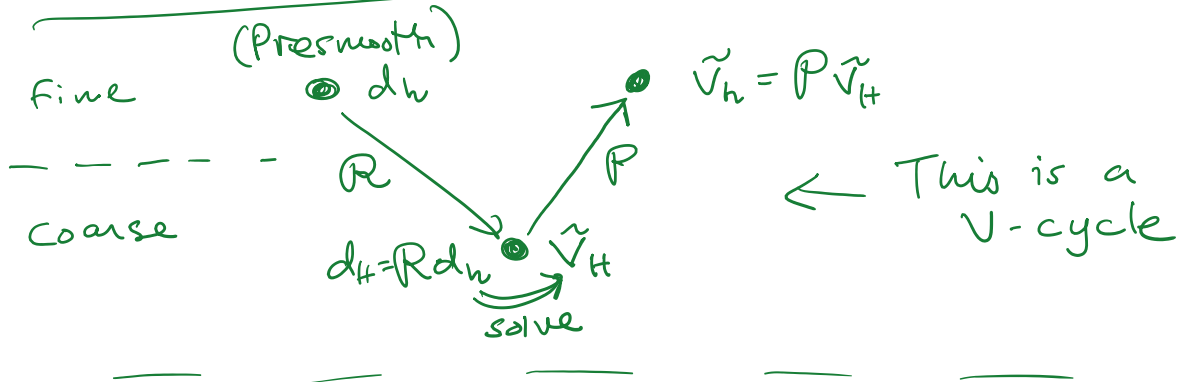
How do we get this coarse version of the defect, d_H ? This is called restriction,

$$R. \quad d_H = R d_h \quad (\text{fine to coarse grid operation})$$

After solving for the correction on the coarse grid, we need to map it back to the fine grid. This is called prolongation, P .

$$\tilde{v}_n = P v_H$$

Finally $\tilde{\Phi}_n^{\text{new}} = \tilde{\Phi}_n + \tilde{v}_n$



- Steps:
- Pre-smooth
Compute $\tilde{\Phi}_n$ by applying a few regular relaxation steps
 - Coarse grid correction
 - compute defect: d_H
 - Restrict onto H : $d_H = R d_h$
 - Solve correction v_H
 - prolong: $\tilde{v}_n = P v_H$
 - Compute $\tilde{\Phi}_n^{\text{new}} = \tilde{\Phi}_n^{\text{old}} + \tilde{v}_n$
 - Post smooth $\tilde{\Phi}_n^{\text{new}}$

Imagine v_n expanded as a Fourier series of wavelengths. The lower half of modes in the spectrum are "smooth" modes, the others are higher frequency modes.

Relaxation methods have a very small effect on the smooth modes, but a very large effect on the high frequency modes.

⇒ they are good smoothing operators.

For 2-grid method components of the error (correction) with $\lambda \lesssim 2H$ are not even represented on the coarse grid and cannot be reduced to zero there.

R and P: want $I = PR$
 from which $R = P^T$, the adjoint operator to the prolongation.

For: $L = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$ $P = \begin{bmatrix} \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{2} & 1 & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \end{bmatrix}$

could be any interpolation order $m_P = 2$

$$R = \frac{1}{4} P^T = \begin{bmatrix} \frac{1}{16} & \frac{1}{8} & \frac{1}{16} \\ \frac{1}{8} & \frac{1}{4} & \frac{1}{8} \\ \frac{1}{16} & \frac{1}{8} & \frac{1}{16} \end{bmatrix}$$

~~$$P = [1]$$

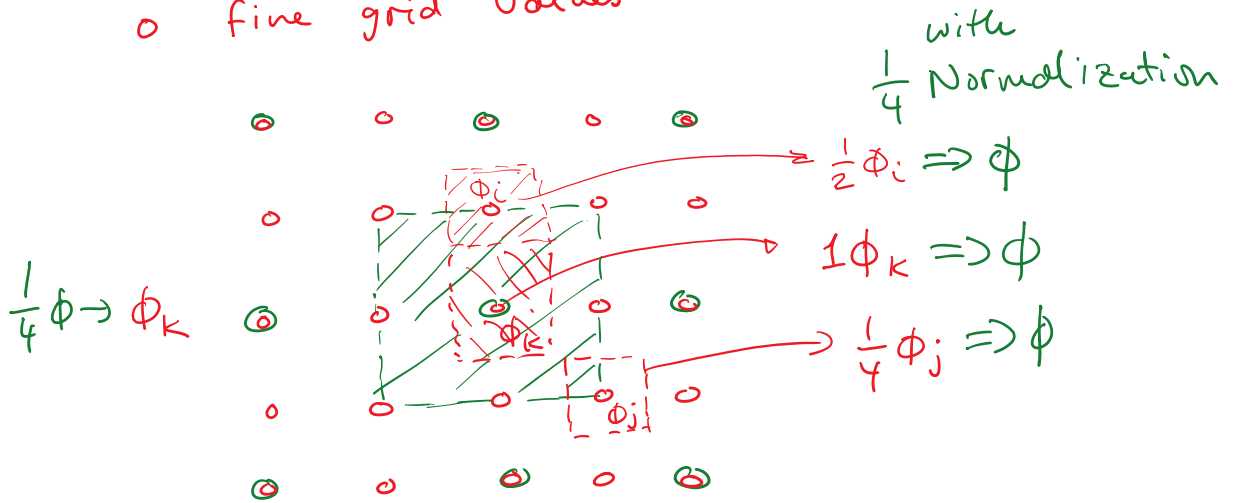
$$R = [1/4]$$~~

straight injection

$$m_P + m_R > m_L$$

$$\begin{matrix} 2 & 2 & 2 \end{matrix}$$

- coarse grid values
- fine grid values



Boundary Conditions?

For starters let's assume that the BC lies on both grid points of h and H .

Here we can proceed by modifying the restriction and prolongation operators with

0 for points at the boundary.
 Eg. BC on the left points:

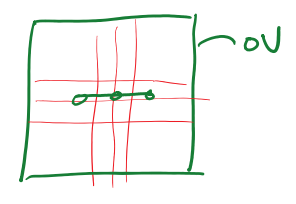
$$L = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad R = \begin{bmatrix} 0 & \frac{1}{8} & \frac{1}{16} \\ \frac{1}{8} & \frac{1}{4} & \frac{1}{8} \\ \frac{1}{16} & \frac{1}{8} & \frac{1}{16} \end{bmatrix}$$



ing. ...

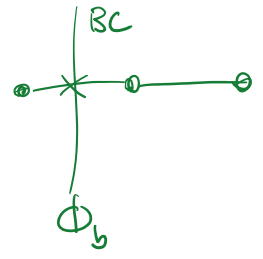
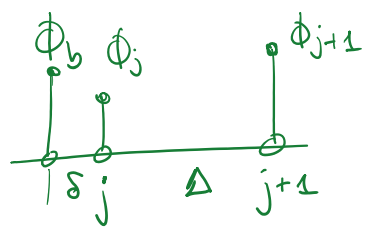
$$L = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$R = \begin{bmatrix} 0 & 1/8 & 1/16 \\ 0 & 1/4 & 1/8 \\ 0 & 1/8 & 1/16 \end{bmatrix}$$



$$P = \begin{bmatrix} 0 & 1/2 & 1/4 \\ 0 & 1 & 1/2 \\ 0 & 1/2 & 1/4 \end{bmatrix}$$

"General" boundary conditions.



$$\frac{\partial^2 \phi}{\partial x^2} = ?$$

$$\phi = ax^2 + bx + c$$

3 unknowns

3 function values

Without loss of generality assume $x_j = 0$

$$c = \phi_j$$

$$\phi_b = a(-\delta)^2 + b(-\delta) + \phi_j \quad \times \Delta$$

$$+ \phi_{j+1} = a(\Delta)^2 + b\Delta + \phi_j \quad \times \delta$$

$$\Delta(\phi_b - \phi_j) + \delta(\phi_{j+1} - \phi_j) = a(\Delta\delta^2 + \delta\Delta^2)$$

$$a = \frac{1}{(\delta^2 + \delta\Delta)} (\phi_b - \phi_j) + \frac{1}{(\Delta^2 + \delta\Delta)} (\phi_{j+1} - \phi_j)$$

$$\frac{\partial^2 \phi}{\partial x^2} = 2a = \underbrace{\frac{2}{(\delta^2 + \delta\Delta)} (\phi_b - \phi_j)}_{\text{constant}} + \frac{2}{(\Delta^2 + \delta\Delta)} (\phi_{j+1} - \phi_j)$$

$$L = \begin{array}{c} a \\ \hline b \\ \hline c \end{array} + f$$

$$d_{ke} = [a_{ke} \cdot \phi_{k-1e} + b_{ke} \phi_{k+1e} + c_{ke} \phi_{ke-1} + d_{ke} \phi_{ke+1}]$$

$$\left[+ e_{ke} \phi_{ke} + f_{ke} \right]$$